Practical Optimization

Which is Faster?

<cfif x IS 2>

OR

<cfif x EQ 2>

OR

<cfif compare(x,2) IS false>

Which is Faster?

```
<cfif x IS 2>
<cfset doSomething() />
<cfelse>
<cfset doSomethingElse() />
</cfif>
OR
```

```
<cfswitch expression="#x#">
  <cfcase value="2">
      <cfcase value="2">
      <cfset doSomething() />
      </cfcase>
      <cfcase>
      <cfdefaultcase>
      <cfset doSomethingElse() />
      </cfdefaultcase>
```

</cfswitch>

Which is Faster?

<cfset one = doSomething() />
<cfset two = doSomethingElse() />

OR

<cfscript>
 one = doSomething();
 two = doSomethingElse();
</cfscript>





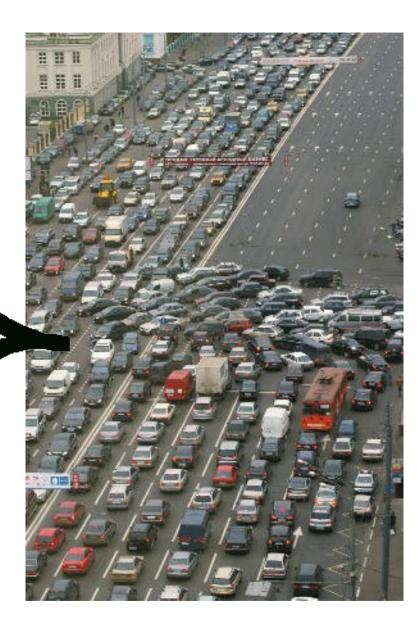
"We should forget about small efficiencies, say about 97% of the time: premature optimization is the root of all evil." - Donald Knuth



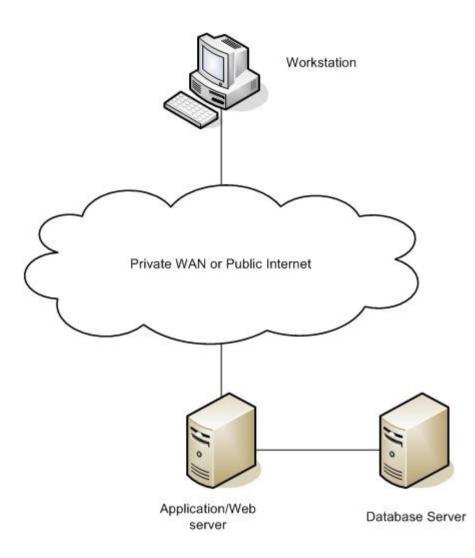
"Knowing when optimization is premature defines the difference between the master engineer and the apprentice." - Theo Schlossnagle

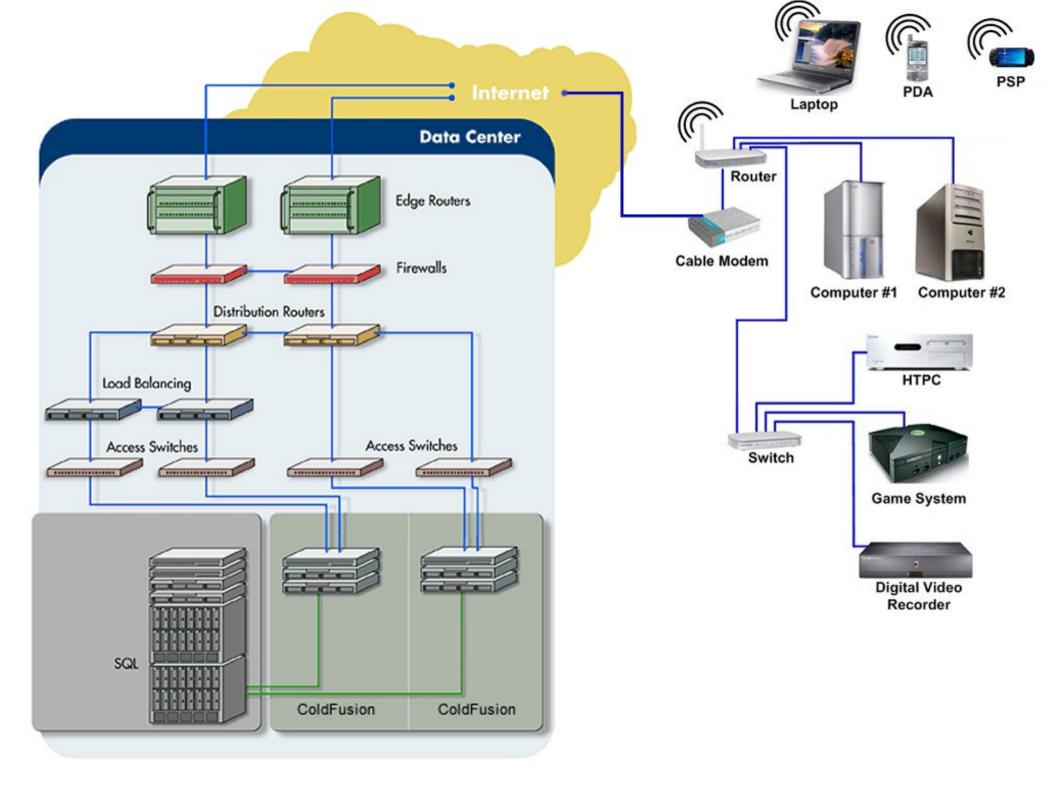


There's the bottleneck



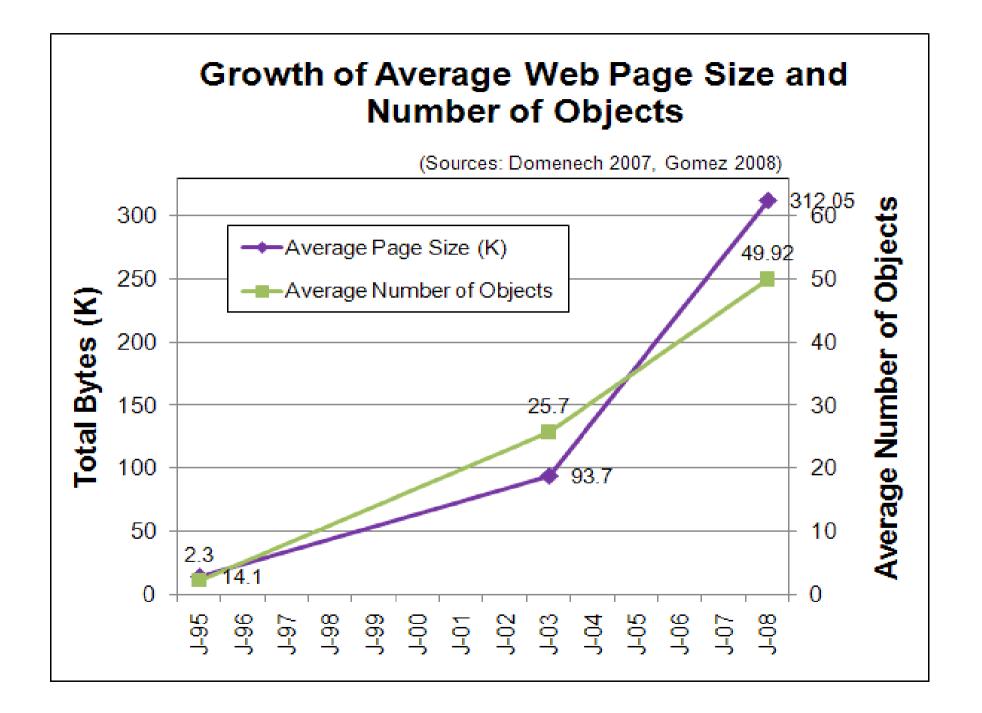






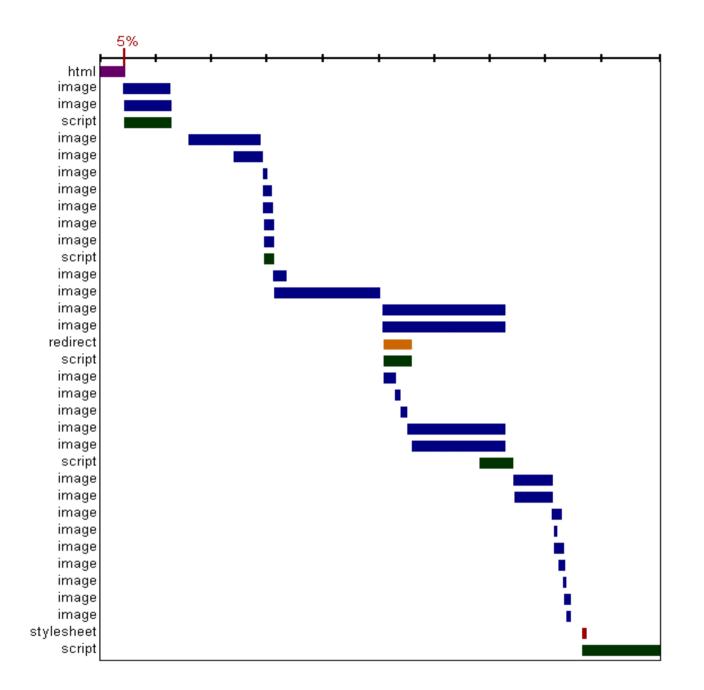
Dividing Lines





Optimize Front Side





Useful Front Side Events

Time to First Byte

Time to Glass

Time to Functional

Time to Last Byte

No Repainting



CSS and Javascript: Bad

```
<html>
<head>
</head>
<body>
<h2>I am very slow</h2>
</body>
<link href="www/css/style.css"
rel="stylesheet" type="text/css" />
<script src=<u>"somewhere/over/the/rainbow.js"</u>>
</script>
</html>
```

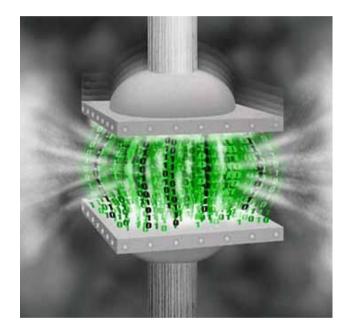
CSS and Javascript: Better

```
<html>
<head>
<link href="www/css/style.css"
rel="stylesheet" type="text/css" />
<script src="somewhere/over/the/rainbow.js">
</script src="somewhere/over/the/rainbow.js">
</script>
</script>
</head>
<body>
<h2>I am not fast</h2>
</body>
</html>
```

CSS and Javascript: Best

```
<html>
<head>
<link href="www/css/style.css"
rel="stylesheet" type="text/css" />
</head>
<body>
<h2>I am fast</h2>
<script src="somewhere/over/the/rainbow.js">
</script>
</body>
</html>
```

Compress for Best



<u>jQuery-1.4.2.js</u>

- 155KB Uncompressed
- 24KB Min/Gzipped

Javascript Compressors:

- Whitespace Removal
- Tokenization/Substitution

CSS Compressors

Whitespace Removal

Combine and Conquer



All your database are belong to us





- Mechanic: Somebody set up us the bomb.
- Operator: Main screen turn on.
- CATS: All your base are belong to us.
- CATS: You have no chance to survive make your time.
- Captain: For great justice.

Why?



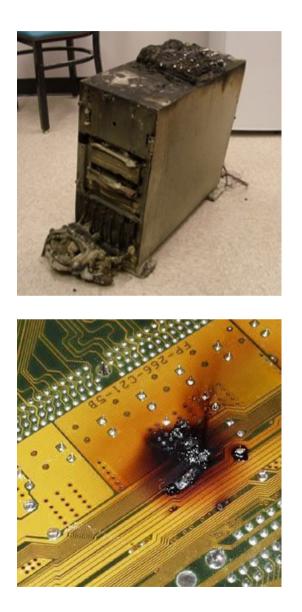
Why else?



Why Else?



Databases Must Have Power





Indexes



How Compound Indexes Work

CREATE INDEX IDX_CUSTOMER_LOCATION on CUSTOMER (City, Country)

Finds by City or City+Country NOT by Country or Country+City

Wilson's Rule of Database Indexes



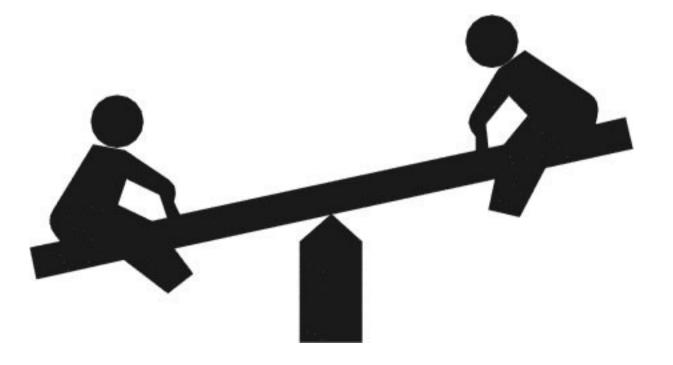
All database performance problems can be solved by creating indexes, save the problem of too many indexes

- Dan Wilson

The See Saw Tradeoff of Indexes

Index speeds up read operations at the expense of write operations.

Most web applications are read heavy. Is yours?



Memoization is a means of lowering a function's time cost in exchange for space cost.

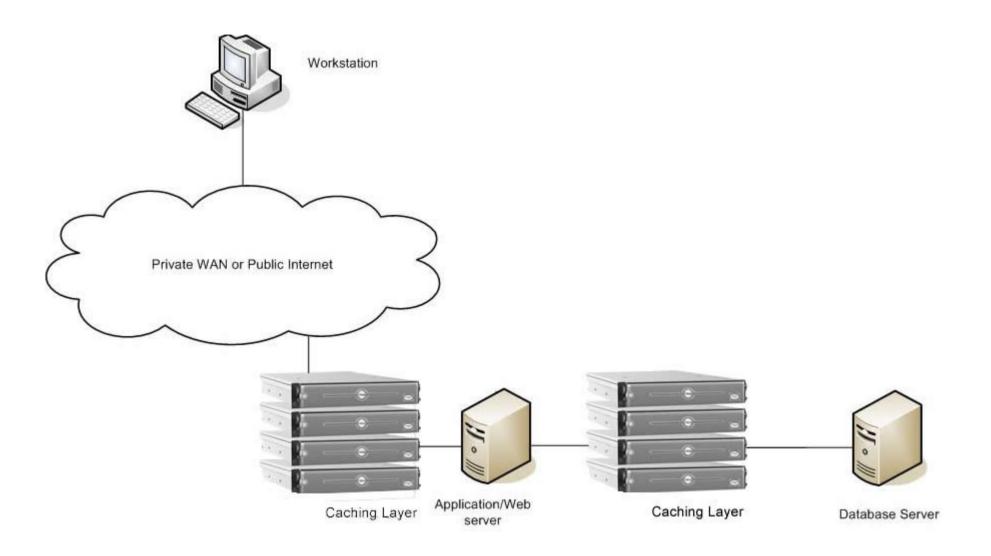
-wikipedia.org

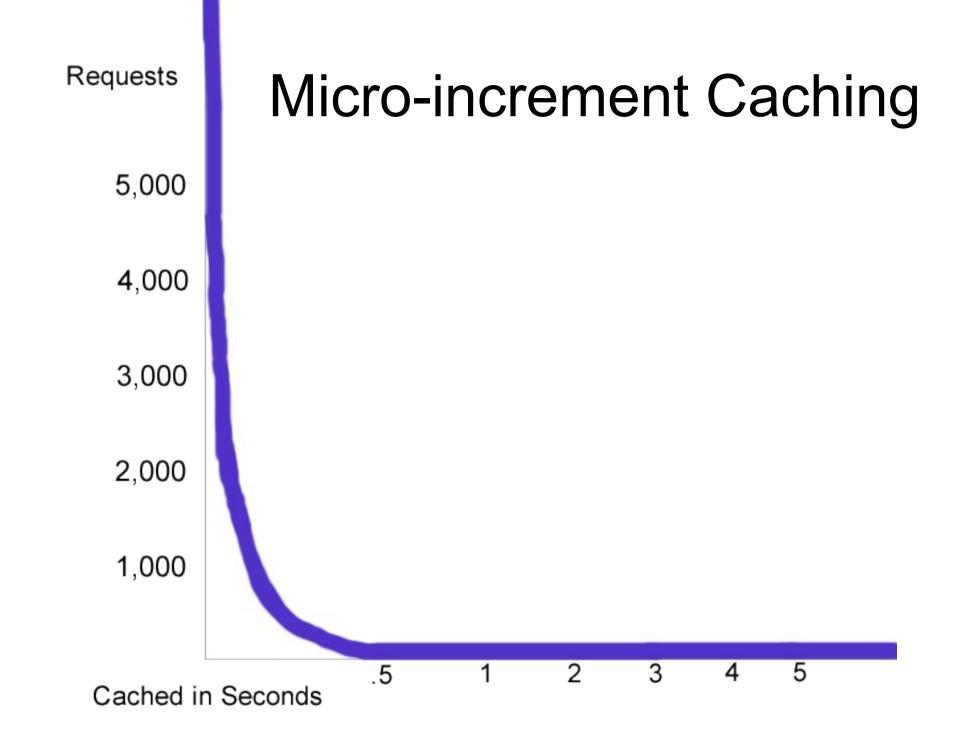


Avoid Work



Cache Talks





Punt on the hard stuff

• Real time?

Pagination?

Synchronous?

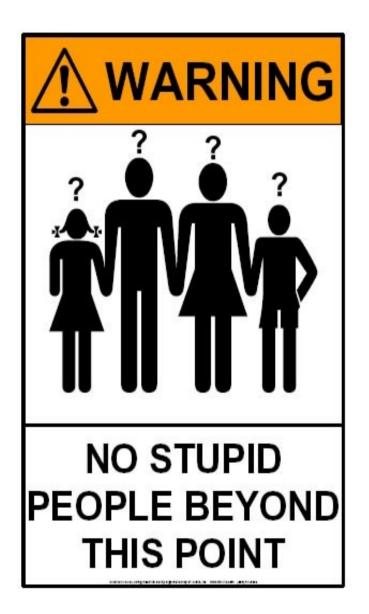
• Server Side?



Be Scientific! Measure Everything!



Be Smart





Helpful Links

Websites

http://stevesouders.com http://blog.sqlauthority.com

Tools

http://developer.yahoo.com/yslow http://tools.pingdom.com http://scriptalizer.com http://jmeter.apache.com

Books

Even Faster Websites: http://stevesouders.com/efws/ Scalable Internet Architectures: http://scalableinternetarchitectures.com/ Web Operations: Keeping the Data on Time http://press.oreilly.com/pub/pr/2590

Thanks

Dan Wilson

twitter.com/DanWilson nodans.com datacurl.com challengewave.com model-glue.com

